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SPOT IT! FOREST ANIMALS

THIS IS A CARD GAME CONSISTING OF 31 CARDS, EACH DECORATED WITH 6 ANIMALS OF DIFFERENT SIZES. THERE ARE MORE THAN 30 DIFFERENT FOREST ANIMALS IN ALL. ONE (AND ONLY ONE) ANIMAL MATCH EXISTS BETWEEN ANY TWO CARDS.



- CUT OUT THE CARDS.
- GOAL IS ALWAYS TO BE THE FASTEST PLAYER TO SPOT THE MATCHING ANIMAL BETWEEN TWO CARDS AND CALL IT OUT.

EXAMPLE:

- 1) SHUFFLE THE CARDS AND DEAL ONE CARD FACE-DOWN TO EACH PLAYER. PLACE THE REMAINING CARDS FACE-UP IN THE MIDDLE OF THE TABLE TO FORM THE DRAW PILE.
- 2) AT THE SAME TIME, PLAYERS FLIP OVER THEIR CARDS. THEY TRY TO SPOT THE ONE ANIMAL THAT APPEARS BOTH ON THE CENTER CARD AND ON THEIR OWN CARD. IF YOU ARE THE FIRST PLAYER TO DO SO CALL IT OUT (EXAMPLE: "FOX!"). THEN TAKE THE CENTER CARD AND PLACE IT FACE-UP ON TOP OF YOUR FLIPPED CARD, BUILDING A PERSONAL PILE. NOW USE THE NEW TOP CARD ON YOUR PERSONAL PILE TO FIND A MATCH WITH THE CENTER CARD. REPEAT THIS PROCESS EACH TIME A NEW CENTER CARD IS REVEALED. PLAY CONTINUES UNTIL NO CARDS REMAIN IN THE DRAW PILE.
- 3) THE PLAYER WITH THE MOST CARDS WINS.















